

FIG. 1

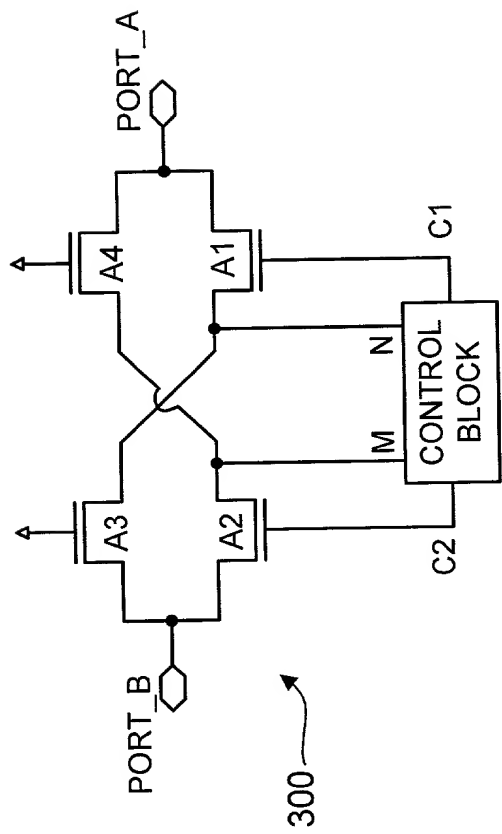


FIG. 2

### VERILOG EXAMPLE

```
module BiDiWireIO (PORT_A, PORT_B);
inout PORT_A, PORT_B;
reg c1, c2;

initial begin
c1=1'b0;
c2=1'b0;
end

nmos A1 (PORT_A, n, c1);
nmos A3 (n, PORT_B, 1'b1);

nmos A2 (PORT_B, m, c2);
nmos A4 (m, PORT_A, 1'b1);

always @(m)
if (m !== n) begin
c1 = 0;
c2 = 1;
end

always @(n)
if (m !== n) begin
c1 = 1;
c2 = 0;
end

specify
(PORT_B ==> PORT_A) = (0.0:0.0:0.0 , 0.0:0.0:0.0);
(PORT_A ==> PORT_B) = (0.0:0.0:0.0 , 0.0:0.0:0.0);
endspecify

endmodule
```

FIG. 3

VERILOG NMOS PRIMITIVE  
TRUTH TABLE

	CONTROL			
	0	1	X	Z
0	Z	0	L	L
1	Z	1	H	H
X	Z	X	X	X
Z	Z	Z	Z	Z



400

FIG. 4

### VITAL HDL EXAMPLE (PART 1)

```

library IEEE;
use IEEE.STD_LOGIC_1164.all;
library IEEE;
use IEEE.VITAL_Timing.all;

-- entity declaration --
entity BiDiWireIO is
  generic (
    tpd_PORT_B_PORT_A          : VitalDelayType01 :=
(0.100 ns, 0.100 ns);
    tpd_PORT_A_PORT_B          : VitalDelayType01 :=
(0.100 ns, 0.100 ns);
    tipd_PORT_A                : VitalDelayType01 := (0.100
ns, 0.100 ns);
    tipd_PORT_B                : VitalDelayType01 :=
(0.100 ns, 0.100 ns);

    port (
      PORT_B                    : inout STD_LOGIC;
      PORT_A                    : inout STD_LOGIC);
  attribute VITAL_LEVEL0 of BiDiWireIO : entity is TRUE;
end BiDiWireIO ;

-- architecture body --
library IEEE;
use IEEE.VITAL_Primitives.all;
architecture ARCH_VITAL of BiDiWireIO is

  SIGNAL PORT_B_ipd            : STD_LOGIC := 'Z';
  SIGNAL PORT_A_ipd            : STD_LOGIC := 'Z';

  SIGNAL PORT_B_zd             : STD_LOGIC := 'Z';
  SIGNAL PORT_A_zd             : STD_LOGIC := 'Z';

  SIGNAL c1                    : STD_LOGIC := '0';
  SIGNAL c2                    : STD_LOGIC := '0';

begin

  WireDelay : block
  begin
    VitalWireDelay (PORT_A_ipd, PORT_A, tipd_PORT_A);
    VitalWireDelay (PORT_B_ipd, PORT_B, tipd_PORT_B);
  end block;

```

FIG. 5

### VITAL HDL EXAMPLE (PART 2)

```

PORT_A_zd <= PORT_B_ipd  when c1 = '1' else 'Z';
PORT_B_zd  <= PORT_A_ipd when c2 = '1' else 'Z';

c1 <= '1' when PORT_B 'event  and (PORT_A /= PORT_B) else
      '0' when PORT_A 'event and (PORT_A /= PORT_B) else
      c1;

c2 <= '0' when PORT_B 'event  and (PORT_A /= PORT_B) else
      '1' when PORT_A 'event and (PORT_A /= PORT_B) else
      c2;

VITALBehavior : process (PORT_A_zd, PORT_B_zd)

    variable PORT_A_GlitchData    : VitalGlitchDataType;
    variable PORT_B_GlitchData    : VitalGlitchDataType;

begin
    VitalPathDelay01 (
        OutSignal => PORT_A,
        GlitchData => PORT_A_GlitchData,
        OutSignalName => "PORT_A",
        OutTemp => PORT_A_zd,
        Paths => (0 => (PORT_B_ipd 'last_event,
tpd_PORT_B_PORT_A, TRUE)),
        Mode => OnDetect,
        Xon => True,
        MsgOn => True,
        MsgSeverity => WARNING) ;

    VitalPathDelay01 (
        OutSignal => PORT_B,
        GlitchData => PORT_B_GlitchData,
        OutSignalName => "PORT_B",
        OutTemp => PORT_B_zd,
        Paths => (0 => (PORT_A_ipd 'last_event,
tpd_PORT_A_PORT_B, TRUE)),
        Mode => OnDetect,
        Xon => True,
        MsgOn => True,
        MsgSeverity => WARNING) ;

end process;
end ARCH_VITAL

```

FIG. 6